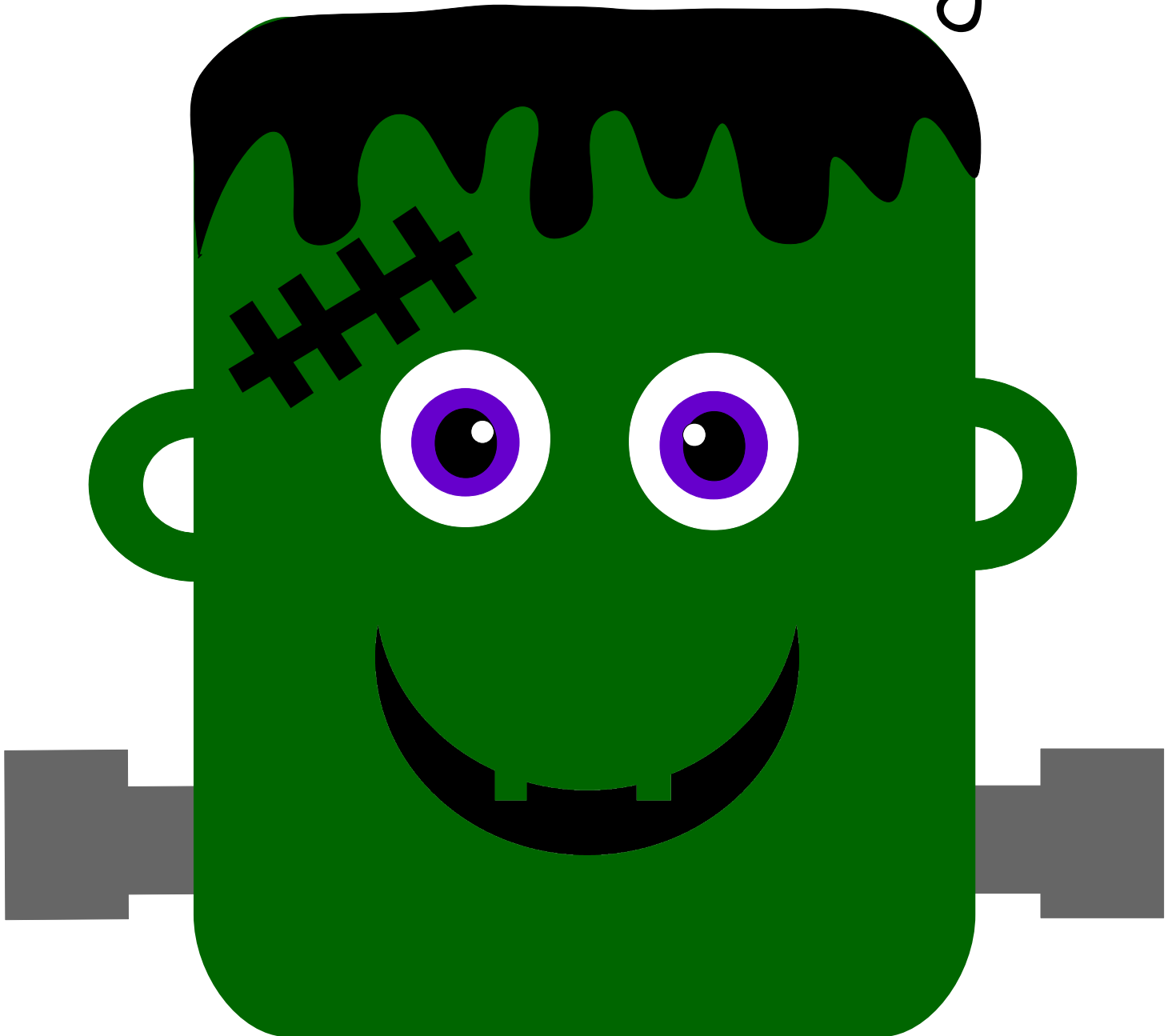


Build a  
**FRANKENSTEIN**  
*game*



Build a

# FRANKENSTEIN

game

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## DIRECTIONS:

1. Players start with a green Frankenstein face.
2. Players take turn spinning the spinner. Players add the body part that the spinner points onto the face. If you land on a part that you already have on your Frankenstein, you do not get to spin again.
3. If you land on “Lose a Turn”, it is the next player's turn.
4. If you land on “Take 1 Off”, you choose a body part to take off.
5. Players add to the Frankenstein face until it is completed (with hair, two ears, two eyes, mouth, two screws, and a scar).

